

Usuuth Dovarum Micro-Sat MKII

SPECS

Class: Super-Heavy Ftrs
In Service: 2261
Point Value: 150 each
Ramming Value: 42
Jinking Limit: 4 Levels

MANEUVERING

Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: 1 Thrust
Roll Cost: N/A

COMBAT STATS

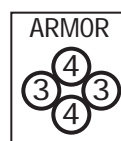
Fwd/Aft Defense: 9
Stb/Port Defense: 8
Free Thrust: 6
Offensive Bonus: +5
Initiative Bonus: +15

WEAPON DATA

Heavy Projector Array
Number of Guns: 2 (Linked)
Class: Particle
Damage: 1d10+4
Range Penalty: -1 per 2 hex
Fire Control: +2/+2/+2
Rate of Fire: Once per 2 turns

Burst Torpedo

Number of Guns: 1
Class: E-M Ballistic
Damage: none
Max Range: 35 hexes
Fire Control: +3/+2/-1
Rate of Fire: Once per 3 turns



Flight Level Combat
Do not use flight level combat for this unit.

Micro-Sat #1



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #2



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #3



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #4



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

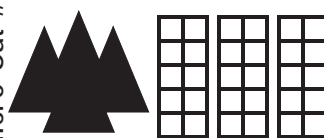
Micro-Sat #5



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #6



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #7



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #8



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #9



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

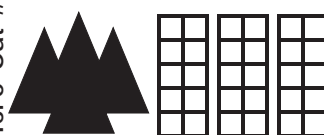
Micro-Sat #10



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

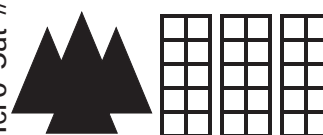
Micro-Sat #11



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #12



Dropped Out ☐
Sat Destroyed ☐

Initiative	Notes
Thrust Used	